

DUTCH ONLINE GAMBLING REGULATION SPER'S SPELAKEDEMIN **GOTLAND 6-7 NOVEMBER 2024 PETER-PAUL DE GOEIJ**



Introduction Peter-Paul de Goeij





Introduction The Netherlands

- Geographically 1/11th the size of Sweden
- March 2024: 17,967,505 inhabitants
- Est. GDP 2024 € 1.1 trillion euro
- Unemployment rate 3.6%
- 2023 Licensed gambling market € 3.45 billion
- 31% of GGR is remote gambling market
- KSA: 1.1 million registered players in 2024
- RED FLAG KSA: 90% chanellisation (down from 93% in 10/23)
 - Organic growth licensed online market lagging behind EU average
 - Netherlands av. spend p/c on gambling ranking #17 in EU





Three goals of Dutch gambling regulation

1) Consumer protection

2) Combatting gaming-related fraud and crime

3) Prevention of gambling addiction

4) (Discouraging gambling)





Netherlands Online gambling regulation timeline

- Dutch Gambling Act 1964
- Internet gambling in the Netherlands growing double digits since the 2000's
- Remote gambling bill was tabled in 2013, planned enactment mid 2015
- Prime directive of bill: consumer protection through chanelisation
- Introduction concept of 'duty of care' into the law
- Remote gambling act enacted after many delays per April 1, 2021
- Since late 2021, 3 major further restrictions imposed: role models, advertising and limits
- Evaluation remote gambling act concluded October 2024 -



Market opening - Dutch treats?

- Cooling off period b/o violation 'prioritisation criteria'
- Surprise 'black out' for grey operators, just ahead of market opening
- Staged market opening with 10 licensees entering market per 1
 October, including two state owned incumbents
- Further 'fear based-restrictions', immediately after market opening
- Continuous raises of Gambling Tax (January 2025 from 30,5% to 34,2% and 2026 to 37,8%)



Double Dutch: four take outs 1/2

ADVERTISING RESTRICTIONS

- Act speaks of moderation w/o explicit guidance
- · Experiences in other markets ignored
- Market opened hyper competition
- Motion to ban untargeted advertising in december 2021
- Untargeted advertising online gambling banned 1-7 2023
- Program sponsoring banned 1-7-2024
- Sports sponsoring banned 1-7-2025
- Motion adopted to ban all advertising online gambling April 2024

DUTY OF CARE

- Principle based codification
- Open norm
- Lack of uniform reference terms
- Markers of harm!
- KSA Tightened Policy Rules RG (AML!); limits, 3 June 24
- Government imposed hard limits with credit checks, 1 Oct. 24
- Negative impact on chanellisation and thus consumer protection expected
- April 24, Motion adopted banning high risk games





Double Dutch: four take outs 2/2

LIMITS

- Forcing players to set their own stake and time limits, open norm
- Led to gamblers choosing the highest possible limits
- Incidents led to political push back
- KSA introduced new RG policy inc. limits
- Ministry further tightened requirements October
 2024 (maximum €350 for adults and maximum €150 for young adults up to 24 years old.)
- Political will to impose overarching player limits

DATA & REPORTING

- General lack of clear data, multi annual
- Regulation of the market ahead of data collection (reversed order)
- Reporting duty to KSA (CDB): tough!
- Death by data, GDPR constraints
- No reliable hard data source on illegal market
- No reliable hard data on problem gambling and gambling incidence



Dutch uncle: lessons from the Netherlands 1/2

- Begin with the end in mind do a zero measurement ahead of the opening, get as much data in as possible:
 - Measure total number of players, licensed and unlicensed,
 - measure problem gambling and where it arises and
 - measure total revenue, legit and unlicensensed
- Base regulations of data, facts, trends and scientific research not on fear and assumption
- An independent regulator is a prerequisite for any market that is regulated





Dutch uncle: lessons from the Netherlands 2/2

- Build on trust and partnership between licensed operators and regulator (DK)
- Do not use open norms to regulate gambling companies, they need clear rules and marks
- Remove all monopolies from the gambling market, create a real level playing field
- No black out or cooling off, distorts market dynamics and hurts chanellisation
- Legislator should set the limits in advertising (ref. Sweden vs. Netherlands)
- Laws and regulations and regulatory oversight should be predictable





